



## 2017 Summer Surge 5v5 Tournament

Coaches and managers,

Thank you for your interest in participating in the 1st annual San Marcos Area Youth Soccer (SMAYSO) 5v5 tournament. The tournament will have both boys and girls divisions from U10 to U18. This packet contains all the forms and rules you will need for the tournament.

All players, including guest players should be registered in the Gotsoccer system prior to check-in.

All players, including guest players should have a valid, laminated 2016-2017 player card with picture.

Players are only allowed to compete with one team. If a player switches teams, both teams will be disqualified. The referee will verify rosters prior to each game.

### **Please notify parents of the following:**

- Alcohol and tobacco products are NOT allowed at the 5 Mile Dam soccer complex.
- Pets are NOT allowed at the 5 Mile Dam soccer complex.
- BBQ grills are only allowed in the river park area across the street from the soccer complex

### **At check-in, the following items will be required:**

- Laminated player cards
- Current KidSafe badge for any adult on the player sideline
- Copy of your tournament roster
- Check-in at least 1 hour before your first game.

### **Tournament Fields Address:**

4440 Old Stagecoach Road, San Marcos Texas 78666

Contacts for further information or questions:

Melia Watkins – 513-545-8090 or meliawatkins13@gmail.com

Ian Shott – smaysosurgeregistrar@gmail.com

**Thank you for supporting our event**



## 2017 Summer Surge 5v5 Tournament

### **TOURNAMENT INFORMATION**

#### **Field of Play**

- Playing field: 50 yards x 30 yards
- Penalty boxes: 8 yards x 12 yards
- Goals: 6 ft x 12 ft
- Roster and Substitutions
- Maximum 8 players on roster for all divisions (Teams may carry 9 players on the roster but only 8 can be in uniform at any one game)
- Minimum 6 players on roster for all divisions
- Players must not be dual registered
- Unlimited substitutions at game stoppages

#### **Equipment**

- Size 4 ball for U10/U11/U12
- Size 5 ball for U13 and above
- Matching uniform color with alternate goalkeeper color required. Numbered uniforms are not required.
- Appropriate soccer footwear and shin guards are mandatory
- No jewelry is allowed
- Any player that does not have the required player equipment will be disqualified from playing until given approval from the referee.

#### **Referee and Discipline**

- Each game will be officiated by 1 referee
- The referee has full and final decisions on all games. Protests or challenges to referee decisions will not be permitted.
- Accumulation of two yellow cards in separate matches results in a one match suspension.
- Red cards result in an automatic tournament suspension.

The tournament director will review and rule on all reports of unacceptable conduct by players. Rulings made by the

tournament director are based on the rules and the report submitted by the referee. The director's decisions are final and cannot be challenged: Depending on the severity of the unacceptable conduct, the director reserves the right to eject a player from the remainder of the tournament.

## **Rules**

1. Game time: 2 x 15 minutes running clock with 3 minute half time
2. No offside
3. All free kicks, goal kicks, corner kicks and kick-ins are indirect, excluding penalty kicks for fouls inside the penalty box.
4. All penalty kicks are taking at the penalty spot. All other players excluding the goal keeper must remain outside the penalty box prior to the kick.
5. Substitutions at any stoppage from the midfield. Player "A" must be off before player "B" enters. Penalty indirect free kick from where the ball is at time of illegal substitution.
6. Player must use a kick-in from the sidelines. Cannot score directly.
7. Defenders must be 10 feet away from the ball on all free kicks, goal kicks, corner kicks and kick-ins.
8. NO SLIDE TACKLING of an opponent. Any slide tackle of an opponent will result in an indirect free kick from the spot of the foul.
9. Coaching from the sideline is discouraged. Coaches are encouraged to "let them play".
10. All other FIFA rules apply.
11. A team showing up 5 minutes or later for a game will forfeit the match. The opposing team will be awarded a 5-0 win.
12. Group play will be on Saturday, semi-finals and finals will be on Sunday
13. Every team will be guaranteed 3 games.
14. The referee will only add time for injury or deliberate time wasting. The first instance of time wasting will result in a verbal warning, the second instance a yellow card, the third instance a red card. Cards are based on instances of time wasting. Player "A" can get the verbal warning but player "C" can be red carded for the third instance.

## **Goalkeeper Rules**

1. When the keeper has the ball in possession with their hands, all throws, punts and drop kicks must bounce or touch another player before the midfield line (indirect kick at midfield line for violation).
2. The six second rule and the pass back rule will apply.
3. If the GK decides to put the ball on the ground and play with their feet, the distribution rule does not apply; however, the GK can be challenged and is not allowed to pick up the ball again unless the ball is touched by an attacking player (indirect kick for violation).

## **Scorecards**

Scorecards must be verified by the team coach immediately after the game. Once the referee leaves the field of play the score indicated on the scorecard will be final. It is the responsibility of the team coach to verify scores.

## **Determination of Winners**

In group play, there will be no overtime in the event of a tie. Standings in a group will be determined by game points as follows:

- 3 points for a win
- 1 point for a tie

- 0 points for a loss

Should there be a tie in the standings; the winner will be determined by:

- Head to head results
- Goal differential
- Goals for
- Goals against

#### **Semi-Finals and Finals:**

Playoff games ending in a tie will go directly to two 5 minute overtime periods. If the overtime periods end in a tie the game will go directly to a 3 player penalty shootout. If tied after the first penalty shootout, the second shootout will be golden goal (first team to score in the shootout will win the match). Player not on the field at the time of the final whistle will not be permitted to participate in penalty shootouts.

#### **External Weather/Cancellations**

In the event that poor weather occurs, the tournament committee has absolute authority to change game times, change game length or cancel games in the interest of players' safety and completion of the tournament.

#### **Protesting**

Decisions of the tournament committee are final and no protests will be granted.

#### **General**

The 2017 Five Mile Summer Surge 5v5 tournament is not responsible for any expense incurred by any team due to cancellation, in part or in whole, of the tournament due to external conditions.

#### **Prizes**

All teams reaching the finals will receive a medal based on the final standings.

#### **Schedules and score posting**

Tournament schedules will be posted approximately 1 week prior to the event.

Game results and standings will be posted in Gotsoccer after the completion of each game.

#### **Hotels:**

There is no stay to play requirement. We are currently working on hotel accommodation information. This information will be available on the tournament website as updated.

## TEAM CONTACT/INFORMATION SHEET

Boys or Girls (circle one)

Age Group: \_\_\_\_\_

Team Name: \_\_\_\_\_

Contact Name: \_\_\_\_\_

Phone: \_\_\_\_\_

Email: \_\_\_\_\_

### Team Check List:

- ☐ Laminated player cards
- ☐ Current KidSafe badge for any adult on the player sideline
- ☐ Copy of your tournament roster

I confirm that I have read and understand all information in the TOURNAMENT INFORMATION document and that all documents and information presented to the tournament staff at check in are true and accurate.

Team Representative: \_\_\_\_\_ Date: \_\_\_\_\_